USCMS Engineer Status Report for July 2004

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1 Work Performed This Month

- Prepared following CMS Projects releases/configurations: IGNOMINY: IGNOMINY_2_2_0_pre1, IGNOMINY_2_2_0, IGNOMINY_2_3_0, IGNOMINY_3_0_0_pre1
 - IGUANA: IGUANA_5_1_0, IGUANA_5_2_0, IGUANA_5_2_1, IGUANA_5_3_0_pre1
- OSCAR: OSCAR_3_3_1_pre2, OSCAR_3_3_1, OSCAR_3_4_0_pre1, OSCAR_3_4_0_pre2, OSCAR_4_0_0_pre1
 - Geometry: Geometry_1_9_2_pre1, Geometry_1_10_0_pre1, Geometry_1_9_1
- IGUANACMS: IGUANACMS_1_9_1, IGUANACMS_1_10_0_pre1, IGUANACMS_1_10_0_pre2
- Worked on porting IGNOMINY and IGUANA for new SCRAM V1. IGNOMINY_3_0_0_pre1 is already available based on new scram version 1 pre0. Still waiting for SCRAM V1 pre1 to be released so that i can port IGUANA.
- Worked on the Open Inventor 3D Nodes Manipulator. New implementation of the node manipulator helps now to manipulate many fields e.g. SoSFFloat, SOSFInt32, SoSFShort, SoMFFloat etc. This new implementation will go into the next IGUANA release.
- Moved IGUANa to use new SEAL_1_4_0 which has now simplified plugin manager, IGUANA_5_3_0 is going to be release in first week of AUG based on new SEAL.

2 Status of Deliverables

- Working on IGUANA_5_3_0 which should be release in the first week on AUG, release is almost ready, I just need to do some testing.

- Integration of new Open Inventor Node manipulator in to the IGUANA, work is almost done but it will not be included in the IGUANA_5_3_0.
- Working on porting the IGNOMINY tools to work with new SCRAM V1. As there are no projects yet released based on new SCRAM , so can not test these tools yet. The packagechecker and groupChecker looks like working fine but still need to test these tools against the actual releases. I will test and release these tools as soon as some projects based on SCRAM V1 are available.

3 Plans For Next Month

- IGUANA_5_3_0 release based on SEAL_1_4_0
 - Will try to release IGUANA_5_4_0 with new Node manipulator
- Test IGNOMINY tools to work with new COBRA based on SCRAM $\mathrm{V}1$